

UniSport Australia Guideline

Ultimate

Mixed

UniSport ultimate competitions are conducted in accordance with the rules of the [World Flying Disc Federation \(WFDF\)](#) except where these differ from UniSport competition guidelines; in which case the latter shall take precedence. Reference should also be made to the UniSport *Breach of Competition Requirements* guideline and the penalties related to breaches.

1. Team/squad size

- Minimum registered players – 10
- Maximum registered players – 20
- Maximum cross registrations – 3
- Minimum number of players that can take the field without incurring a forfeit – 5
- Maximum number of any gender on the field (in mixed games) at any one time will be 4 in accordance with the approved gender ratio pattern
- For the mixed division, the Gender Ratio will be Ratio Rule A i.e., “prescribed ratio rule”.
 - At the start of the game, after the first disc flip, an additional disc flip happens with the winner selecting the gender ratio for the first point (three male-matching/four female-matching or vice versa.) For the second and third points the ratio must be the reverse of the first point. For the fourth and fifth points, the ratio must be the same as the first point. This pattern of alternating the ratio every two points repeats until the end of the game (half-time has no impact on the pattern).
 - Prescribed Pull
 - If the personnel ratio for a point has four female-matching players, a female - matching player must undertake the pull at the start of that point.
 - If the personnel ratio for a point has four male -matching players, a male - matching player must undertake the pull at the start of that point.

2. Competition rules

2.1. Substitutions

- a) Teams may make unlimited substitutions, only after a goal is scored and before the next pull.
- b) Teams may call an injury stoppage and substitute an injured player.

2.2. Game duration

- a) All games will be capped at 15 points or 80 minutes with 5 minutes for half time.
- b) Half time is taken when one team reaches eight points.
- c) Teams will mirror start for the second half.
- d) Each team is allowed three timeouts per game, with a maximum of two used per half. Timeouts are 75 seconds in duration.
- e) When the time cap is reached before the points cap, teams will finish the point currently being played (a point is deemed to have started when the previous goal has been scored).
 - i. If the point’s margin between teams is greater than two, then the game is awarded to the team with the greater number of points.
 - ii. If the point’s margin between teams is two points or less, then a new point’s cap is set by adding one to the highest score.
 - iii. The game is then continued until such time as one team reaches the new points cap.

2.3. Pool points scoring

Points for each match shall be awarded as follows:

- Winning team: 3 points
- Losing team: 1 point
- Forfeited team: 0 points

2.4. Pool tiebreakers

In the event that two or more teams have the same number of points at the completion of the preliminary rounds, the higher placed team(s) will be decided when the first of the following criteria in order, favours one team:

- a) Number of games won, counting only games between the teams that are tied.
- b) Fewest games forfeited.
- c) Goal difference, counting only games between the teams that are tied.
- d) Goal difference, counting games against all common opponents (multiple games against common opponents are averaged).
- e) Goals scored per game, counting only games between the teams that are tied.
- f) Goals scored per game, counting games against all common opponents.

3. Team duties

3.1. If central timing and scoreboards are not available, team duty requirements for Ultimate are:

- a) One person from each team competing in the current match will be required to assist with timing and scoring.
- b) The person fulfilling the team duty requirements can be any competent person associated with that team or university and does not necessarily have to be a player e.g., team manager.

4. Uniform requirements

4.1. In addition to the requirements outlined in the [Australian Flying Disc Association \(AFDA\) Uniform Policy](#), the following requirements also apply:

- Numbers are compulsory on the back of the shirt.
- For every game, a team must bring a set of matching uniforms that they know will be distinct from their opponents' shirts when viewed from both the front and the back.
- A team must bring at least two distinct sets of shirts to each game unless they are certain that their chosen set of shirts for that game will be distinct from their opponents' shirts. If no alternate colours are available, then it is permissible for a team to wear bibs.
- There is no requirement to include the Ultimate Australia logo on the uniform.
- If all other uniform guidelines are followed, singlets are allowed.

5. Forfeits

5.1. A forfeit will be declared 10 minutes after the scheduled start of play where either team is unable to commence play.

5.2. The forfeit score is 15 goals to nil (0).

5.3. Should the commencement of a game be delayed due to no fault of either team (as determined by the competition management or UniSport), the game shall be played in its full duration if possible. If full game duration is not possible, the recommended revised game duration will need to be agreed upon by both teams. If resolution between the teams is not possible then the Competition Manager (or their delegate) will make the final decision regarding match format, which will not be subject to appeal.

5.4. In the event of a game being abandoned, the UniSport *Abandonment of Sporting Competitions* guideline will be implemented.

6. Award ceremonies

6.1. The following trophies will be presented at the UniSport Nationals and will be presented at the completion of the medal ceremony:

- Spirit of the Championship trophy Div 1
- Spirit of the Championship trophy Div 2 (if applicable)

Previous amendments

October 1998 | July 2003 | August 2003 | July 2004 | April 2005 | August 2005 | August 2009 | March 2010 | April 2011 | May 2012 | May 2014 | February 2015 | April 2017 | February 2018 | March 2018 | March 2019 | March 2020 | July 2023 | January 2025

*All competitions will be held in accordance with the UniSport competition guidelines.

